Chen Hou

houchen@mail.ustc.edu.cn | https://lifedecoder.github.io/

EDUCATION

University of Science and Technology of China

September 2021 - June 2024

M.Eng. in Electronic Information

China

Dalian University of Technology

September 2017 – June 2021

B.Eng. in Electronic Information Engineering (rank top 5%)

China

PUBLICATIONS

- 1. Chen Hou, Guoqiang Wei, Yan Zeng, and Zhibo Chen. Training-free Camera Control for Video Generation. Under review. Project page: https://lifedecoder.github.io/CamTrol/.
- 2. Chen Hou, Guoqiang Wei, and Zhibo Chen. High-Fidelity Diffusion-Based Image Editing. Proceedings of the AAAI Conference on Artificial Intelligence (AAAI), 2024.
- Jun Fu, Chen Hou, Wei Zhou, Jiahua Xu, and Zhibo Chen. Adaptive Hypergraph Convolutional Network for No-Reference 360-degree Image Quality. ACM International Conference on Multimedia (ACM MM), 2022.
- 4. Jun Fu*, Chen Hou*, and Zhibo Chen. 360HRL: Hierarchical Reinforcement Learning Based Rate Adaptation for 360-Degree Video Streaming. IEEE International Conference on Visual Communications and Image Processing (VCIP), 2021.
- 5. Jun Fu, Chen Hou, and Zhibo Chen. AutoDerain: Memory-efficient Neural Architecture Search for Image Deraining. IEEE International Conference on Visual Communications and Image Processing (VCIP), 2021.
- 6. Xingrui Wang, Xin Li, Yaosi Hu, Hanxin Zhu, Chen Hou, Cuiling Lan, and Zhibo Chen. TIV-Diffusion: Towards Object-Centric Movement for Text-driven Image to Video Generation. Under review.

EXPERIENCES

AI Lab, ByteDance

January 2024 - June 2024

Research Intern

- Worked on data classification for training video foundation models.
- Proposed a novel, training-free approach for camera movement control in video diffusion models.

Projects

Sequence Generation of Protein

September 2022 - Present

- We want to explore how proteins are connected to each other.
- We propose an innovative pipeline captures the laws within connecting sequence modeling.
- · Successfully generate connections which are nonexistent in natural world, but exhibit enhanced functionality.

Camera Control for Video

March 2024 - July 2024

- Proposed a solution towards camera motion control in video generations, training-free and useful.
- Unsupervised generations of 3D data merely from video foundation models.

Image Editing

January 2022 - August 2023

- Researched on generative models and editing problems.
- Proposed a method tackles with inferior editing fidelity of diffusion models.

Reinforcement Learning Applications

December 2020 - November 2021

- Researched on reinforcement learning and its applications in sequential decision-making tasks.
- Propose a RL-based framework to improve adaptive video streaming performance in panoramic scenes.